

Miss Karlin

Geography Unit: Final Project: Create your own country!

Create a country of your own. Use your imagination to create your own country. There are just two rules:

- ***First, it must be logical.*** For example, you can't have tropical vegetation in a desert. A farmer is not likely to be farming wheat on very high and rocky mountains.
- ***The second rule is that you must include all of the following parts: Please follow the directions carefully so you don't forget to include anything!***

Part 1: The Map

Create a map of your country. Place your map at the top and center of your poster. Your map should include the following.

1) A drawing of your country

- Include the **physical geography** of your country: You must include *at least* 4 different landforms and *at least* 3 different bodies of water on your map (use your landform and bodies of water notes: (Does it have mountains? Cataracts? Deltas? Etc.).
- Include 1 city/town
- Include 1 capital

2) Create a color-coded legend:

- Include the 4 landforms and 3 bodies of water that you drew on your map in your legend
- Include 1 city/town and 1 capital that you drew on your map.
- You may add anything else that you like but make sure that you also draw it on your map.
- **Make it clear and neat! If I can't read your legend, then it is likely I won't be able to find your landforms and bodies of water on your map.**

3) The title at the top (what is the name of your country)?

4) A compass rose with the 4 cardinal directions (North, South, East, and West).

5) A scale in miles (1 inch = _____ miles)

6) Location: I will provide you a small map of the world that includes lines of latitude and longitude. You will put a star on this world map where your country is located. You will then cut out the world map and paste it below your country. At the top of the world map write "The location of: {*your country's title*}."

Part 2: Written Explanation: Describe your country:

Answer the following questions in complete sentences. Make sure that your answers tie back to the physical geography of your country. Please type and print out your answer.

1. Describe the different places where people live in your country and explain why they chose to live there.
2. What are the different types of jobs that are available for the inhabitants of your country? Explain.
3. Does your country have a huge population, a very small one, or is it different in different places? Why?
4. How do people change the geography of the country to suit their needs? (Example: they cut down trees to make room for farmland, they build irrigation systems and use pipes to get water).
5. How do people adapt to the geography of your country? (Example, they build houses to protect themselves from the elements; they make warm clothing because it is cold where they live.).
6. What kind of weather does your country normally get? Does the weather change in different parts of the country? Why? (Example, it may be cold up in the mountains but warmer at lower elevations). Please explain.

Project checklists:

Use these checklists to make sure you have all the necessary parts. To meet the standard here you must meet these minimum requirements. You are welcome to add more details if you would like.

Map Checklist – 60 points

- My map has a title. (5 points)
- My map has a key or legend that is clear and color coded (10 points)
- My map has a scale that is done correctly. (5 points)
- My map has a compass rose. (5 points)
- My map has 4 landforms and 3 bodies of water. (20 points)
- My map has the nations' capitol and 1 town/city (2 points)
- The location of my map in the world is clear (3 points)
- My map is creative, colorful, and neat. (10 points).

Written Explanation Checklist – 30 points

- My answers are written in complete sentences. (5 points)
- My answers are written neatly. (5 points)
- My answers are logical and fit with my map. (20 points)

Day 1

- Read directions carefully, view examples
- Brainstorm and outline ideas
- Begin working on a rough sketch of your country's outline and geography (landforms and bodies of water).

Day 2

- Complete rough sketch of your country
- Add a key
- Start drawing the borders of your country

Day 3

- Complete the borders of your country
- Work on the landforms and bodies of water
- Add your key

